

<b>Object Name:</b>	<b>Venus Floor Trap</b>
<b>Purpose:</b>	<p>Enemy that also serves as a trap.</p> <p>Teaches the player a way to use traps to kill other enemies or to use physics to disarm traps.</p>
<b>Visual Description:</b>	<p>The plant is buried under the floor, mostly in areas with very loose floor, like gravel or sand. The only thing sticking out is a pretty, vibrantly colored, little flower in the center. This flower is essential to recognizing where the trap enemies are located.</p> <p>Once triggered, the plant snaps closed and is revealed to be a big, venus fly trap.</p>
<b>Behavior:</b>	<p>The plant trap is primed as long as nothing has touched the area immediately around the trap flower.</p> <p>Once the player, an enemy, or any other physical object touches the area near the trap flower, the plant's mouth closes shut quickly, quickly devouring enemies and objects, while slowly dealing damage over time to the player's lower half.</p> <p>Once trapped, the player can escape and kill the plant by melee attacking it a few times.</p>
<b>First Encounter:</b>	In the forest level.

